

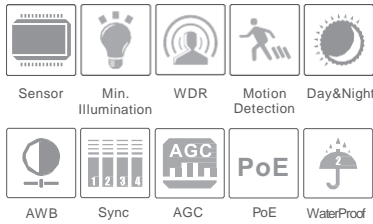
TVT



NGC-7335VS

3 MP Network IR Water-proof Bullet Camera

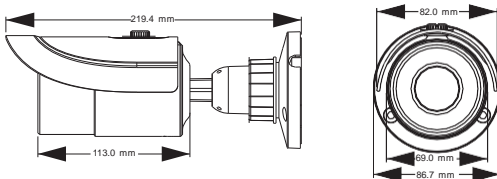
3 MP Network IR Water-proof Bullet Camera



Features

- 3MP (2048 x 1536) full realtime coding
- Max resolution: 2048 x 1536
- ICR autoswitch, true day / night
- 20 ~ 30m IR night view distance
- 3D DNR, digital WDR
- ROI coding
- PoE power supply
- Support smart phone, iPad, remote monitoring
- Support P2P
- IP66 ingress protection
- Support three streams

Dimensions



Specifications

Model	NGC-7335VS
Specifications	
Camera	
Image Sensor	1 / 3" CMOS
Image Size	2048 x 1536
Electronic Shutter	1 / 25 s ~ 1 / 100000 s
Auto Iris	Fixed Iris
Min. Illumination	0.07 lux @F1.2,AGC ON; 0 lux with IR
Lens	2.8 ~ 12 mm @ F1.4, angle of view: 84° ~ 27°
Lens Mount	Φ14
Day & Night	ICR
Wide Dynamic Range	Digital WDR
Digital NR	3D DNR
Angle Adjustment	Any angle
Image	
Video Compression	H.264 / MJPEG
H.264 Compression Standard	Baseline Profile / Main Profile / High Profile
Resolution	3MP (2048 x 1536), 1080P (1920 x 1080), 720P (1280 x 720), D1, CIF, 480 x 240
Main Stream	60Hz : 3MP (1 ~ 30fps) / 1080P (1 ~ 30fps) / 720P (1 ~ 30fps) 50Hz : 3MP (1 ~ 25fps) / 1080P (1 ~ 25fps) / 720P (1 ~ 25fps)
BitRate	128 Kbps ~ 6Mbps
Encode Mode	VBR /CBR
Quality	Five levels under VBR; Freely adjustable under CBR
Image Settings	ROI, Saturation, Brightness, Chroma, Contrast, Wide Dynamic, Sharpen, NR, etc. adjustable through client software or web browser
ROI	3ROI
Interfaces	
Network	RJ45
Functions	
Remote Monitoring	IE browsing, CMS remote control
Online Connection	Support simultaneous monitoring for up to 4 users Support multi-stream real time transmission
Network Protocol	TCP/IP, UDP, DHCP, NTP, RTSP, PPPoE, DDNS, SMTP,FTP
Interface Protocol	ONVIF
Storage	Network remote storage
Smart Alarm	Motion alarm
PoE	Yes
IR Distance	20 - 30m
Water-proof	IP66
Others	
Power Supply	DC 12V /PoE
Power Consumption	<2W
IR Consumption ON	<5.5W
Operating Environment	- 20°C ~ 50°C, 10% ~ 90% humidity
Dimensions (mm)	Φ87 × 219
Weight (net)	636g
Installation	Wall mounting, pendent mounting